**Programming Task Log**

**Student Name – Paranagamage Lakshitha Nilupul Abeyrathna**

**Student ID – 3624482**

**Module Name – Game Programming**

**Upload date – 03rd of May 2019**

**University – London South Bank University**

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| **Task** | **Estimated**  **Time(approximately)** | **Date** | **Times**  **Started** | **Time**  **Finished** | **Length**  **Of**  **Interruptions** | **Total time**  **taken** |
| **Exit Door Package** | **3 hrs** | **Mid Feb** | **10am** | **1.30pm** | **non** | **3hrs and 30 mints** |
| **Trap Door Package** | **2 hrs** | **Beginning of March** | **11am** | **1pm** | **non** | **2 hrs** |
| **Arrow Trap Package** | **5 hrs** | **Mid-March** | **10am** | **3 days later** | **Other module assignment interruption (3 days)** | **Less than 5 hrs** |
| **Teleportation Package** | **2 hrs** | **Mid-April** | **9am** | **12am** | **non** | **3 hrs** |